

COREMEDIA



CoreMedia Training Program



We Show You How

With our training courses you'll get the highest benefit from our software. You'll learn the best way to use CoreMedia CMS to meet your requirements. We offer a wide variety of practical training courses for developers, administrators, software architects and editors.

You'll acquire your CoreMedia skills in a pleasant atmosphere from expert tutors who use well-founded training principles. To document the progress you have made, we also offer you the option of certifying the knowledge you have gained.

Take a look through our Training Program or talk to us directly. We will be happy to help you select the right training package for you and your colleagues. If you wish, we can also organize training workshops tailored precisely to your needs.

We look forward to welcoming you to our Training Center!

Your CoreMedia Training Team



MANON OBENHAUPT



SUSANNE ROSCHE



MATTHIAS BUSE



CARSTEN OVERBECK



LARS JAGENOW



Contents

CoreMedia Training At a Glance.....	3
CoreMedia Fundamentals.....	4
CoreMedia Blueprint.....	5
CoreMedia Document Model	6
CoreMedia Architecture.....	7
Scrum Basics.....	8
CoreMedia Web Application Development.....	9
CoreMedia Advanced Web Application Development.....	10
CoreMedia Caching	11
CoreMedia Live Context.....	12
CoreMedia Studio Customization	13
CoreMedia Site Manager Customization.....	14
CoreMedia Workflow Implementation	15
CoreMedia Administration.....	16
CoreMedia Partner Enablement Sales Basic.....	17
CoreMedia Partner Enablement Technical Basic.....	18
CoreMedia Content Authoring.....	19
Coremedia Content Authoring Coaching	20
About CoreMedia Training.....	21
Certification Program.....	22
Certification Requirements.....	23
Certified CoreMedia Partners.....	24

CoreMedia Training At a Glance

AUDIENCE	TRACK	TECHNICAL TRAININGS	SPECIAL TECHNICAL TRAININGS
IT-architects and project managers	CoreMedia Principal	Blueprint (BLU) + Architecture (ARC) + Document Model (DOC) = CMCP CERTIFICATE CoreMedia Certified Principal	Scrum Basics (SCB) ON REQUEST
Developers of application logic and Web applications	CoreMedia Delivery Developer	Fundamentals (FUN) + Web Application Development (WAD) + Advanced Web Application Dev.(AWAD) = CMCD CERTIFICATE CoreMedia Certified Delivery Developer	Caching (CCH) Live Context (LCO) ON REQUEST
Developers of CoreMedia CMS extensions	CoreMedia Content Management Developer	Fundamentals (FUN) + Studio Customization (STU) = CMCM CERTIFICATE CoreMedia Certified Management Developer	Workflow Implementation (WRK) Site Manager Customization (SMC) ON REQUEST
Administrators and developers	CoreMedia Administrator	Fundamentals (FUN) + Administration (ADM) = CMCA CERTIFICATE CoreMedia Certified System Administrator	Coaching ON REQUEST
CoreMedia Partner	CoreMedia Partner	Partner Enablement Sales Basics (PE - SB) Partner Enablement Technical Basics (PE - TB)	
AUDIENCE	TRACK	EDITOR'S TRAINING	SPECIAL TECHNICAL TRAININGS
Authors and editors	CoreMedia Content Author	Blueprint Authoring (BAUTH) Customized Training Authoring (PREP - AUTH) Content Authoring (AUTH)	Coaching ON REQUEST

CoreMedia Fundamentals(FUN)

CoreMedia Fundamentals (FUN)			
Audience	Anyone wanting to learn the basics of the CoreMedia CMS technology		
Prerequisites	Training prerequisites:	Basic knowledge: → Client / server architecture → How a CMS works	In-depth knowledge:
Overview	<p>The CoreMedia Fundamentals training course uses practical examples and exercises to introduce all of the CoreMedia CMS components. You receive a complete overview of the system and will be able to sketch out solution scenarios for projects. At the end of the course, you will receive the CoreMedia Training Application with a temporary test license.</p> <p>This course forms the basis for all other CoreMedia training courses.</p>		
Objectives	<ul style="list-style-type: none"> → Recognize key CoreMedia CMS components and their basic underlying functionality → Practical use of the Editor and run-through of an editing process with the aid of a workflow → Appraise application scenarios for CoreMedia CMS 		
Content	<ul style="list-style-type: none"> → Overview of CoreMedia CMS setup, components and mode of operation → Creating and editing content with the CoreMedia Editor → Basic principles of the CoreMedia document type model → Role of the CoreMedia Content Application Engine → Support for editing processes from CoreMedia workflows → The CoreMedia Starter Kit as an example of a comprehensive Web application 		
Format	1 day face-to-face training with practical exercise		
Price	Per trainee: EUR 700 Group price (4 – 8 trainees): EUR 2.800		

CoreMediaBlueprint(BLU)

NEW!

CoreMedia Blueprint (BLU)			
Audience	Developers		
Prerequisite	Training prerequisites: → CoreMedia Fundamentals → CoreMedia WAD → CoreMedia AWAD	Basic knowledge: → Object Oriented Programming → Java / JSP → Standard Web Technologies (XML, HTML, http) → Spring (configuration, MVC) → Maven	In-depth knowledge:
Overview	The CoreMedia Website Blueprint contains a set of preconfigured tools, templates, and features that can be deployed immediately — yet it is built on top of our flexible, highly customizable CMS platform to ensure that every solution is unique.		
Objectives	→ Understanding the concept of CoreMedia Blueprint → Learning all about the development workspace → Customizing of CoreMedia Blueprint components		
Concept	→ Overview of CoreMedia Blueprint → The CoreMedia Blueprint Document Model → The structure of the development workspace → Customization of CoreMedia Blueprint modules		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1.400 Group price (4–8 trainees): EUR 5.600		

CoreMedia Document Model (DOC)

CoreMedia Document Model (DOC)		
Audience	Project managers, IT architects, lead developers	
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → Object-orientation → Data modeling (e.g. UML or ER models)
		In-depth knowledge:
Overview	Document type modeling is fundamental to each and every CoreMedia project. CoreMedia Document Model training focuses on ensuring a firm grasp of document type modeling concepts. You then apply this knowledge to numerous exercises to produce solution scenarios relevant for real-world applications.	
Objectives	→ Identify CoreMedia document type modeling concepts and methods → Plan and implement document type models for CoreMedia projects	
Content	→ Document type model structure and fundamental CoreMedia data types → Using the “ContentType Renderer” contribution to visualize a document type model → Approaches to requirements analysis for CMS projects → Sample best practice approaches: → Document types for content → Menu system → Multilingual sites → Sustainable approaches to extending and enhancing the document type model	
Format	1 day face-to-face training	
Price	Per trainee: EUR 700 Group price (4–8 trainees): EUR 2,800	

CoreMedia Architecture(ARC)

CoreMedia Architecture (ARC)		
Audience	Project managers, IT architects, lead developers	
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → Client / server architecture → Object-oriented programming → Databases
Overview	With its modular architecture, CoreMedia CMS enables the creation of applications that satisfy the most stringent demands for availability and performance. With CoreMedia Architecture training, you will discover how you can solve typical task scenarios in your projects. You'll learn tried-and-tested architectural patterns and best practices.	
Objectives	→ Familiarization with the typical architectural patterns involved in implementing a high-availability CoreMedia CMS.	
Content	→ Overview of the CoreMedia CMS architecture → An in-depth look at the content servers, incl. e.g. services, repository and processes → CAE architecture layers → Integration of third-party systems → Caching at different application levels → Ensuring continuous availability → Securing communication between the components → Sizing your CoreMedia CMS installation	
Format	1 day face-to-face training	
Price	Per trainee: EUR 700 Group price (4–8 trainees): EUR 2.800	

TRACK
CoreMedia
Principal

Scrum Basics (SCB)

SPECIAL TRAININGS

Scrum Basics (SCB)			
Audience	Architects, Project Managers		
Prerequisites	Training prerequisites: –	Basic knowledge: –	In-depth knowledge: –
Overview	This training presents the key elements of Scrum, an agile software project management method. Find out how agile teams rapidly deliver software in small increments and incorporate stakeholders' feedback, while keeping up with high quality standards. Learn how Scrum enforces the values Commitment, Focus, Transparency, Respect and Courage. Find out how people interact in the Scrum process: development team, product owner, and Scrum master. Experienced Scrum masters present the concepts and interactively run a Scrum project with you throughout the course		
Objectives	<ul style="list-style-type: none"> → Understand why Scrum was introduced for project management, and what problems it is designed to solve → Know the roles in the Scrum process and their responsibilities → Understand and experience the standard Scrum meetings and the management tools → Benefit from first-hand experience of CoreMedia's experience with Scrum 		
Content	<ul style="list-style-type: none"> → Introduction → Roles and Responsibilities → Four Concepts → The five meetings 		
Format	1 day face-to-face training with practical exercise		
Price	Per trainee: EUR 700 Group price: (4 – 8 trainees): EUR 2.800		

CoreMedia Web Application Development (WAD)

CoreMedia Web Application Development (WAD)			
Audience	Project managers, IT architects, lead developers		
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → Object-oriented programming → Java / JSP → Standard Web technologies (XML, HTML, HTTP) → Spring (configuration, MVC)	In-depth knowledge:
Overview	The initial focus of CoreMedia Web Application Development training is introducing you to the fundamental development concepts. You then use this knowledge to develop a Web application of your own, based on the CoreMedia Content Application Engine (CAE). Exercises help you to learn how to access content in the CoreMedia CMS, how to develop customer-specific application logic and how to use object-oriented templates to present content. At the end of the course, you receive the CoreMedia Training Application plus an integrated development environment (an Eclipse project and deployment scripts) and a test license.		
Objectives	→ Developing a Web application based on the CoreMedia Content Application Engine → Implementing application logic on the basis of a CoreMedia document model → Creating templates and specialized presentation formats for CoreMedia CMS content and application logic		
Content	→ Overview of CoreMedia CAE architecture and mode of operation → Basic framework concepts: Spring configuration and Spring MVC → Request processing in the CoreMedia Content Application Engine → Extending content modeling knowledge with respect to CoreMedia CMS → Core CAE concepts: <ul style="list-style-type: none"> → Development and extension of the application logic / content beans → Development and configuration of application-specific controllers → Using JSP templates to present the CoreMedia CMS content → Object-oriented template selection: Mode of operation of the CoreMedia View Dispatcher → Advanced presentation options: <ul style="list-style-type: none"> → Templates for arbitrary Java objects → Java-based views 		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1.400 Group price (4 – 8 trainees): EUR 5.600		

CoreMedia Advanced Web Application Development (AWAD)

CoreMedia Advanced Web Application Development (AWAD)			
Audience	Senior developers of CoreMedia CMS applications		
Prerequisites	Training prerequisites: → CoreMedia Fundamentals → CoreMedia Web Application Development	Basic knowledge: → Java / JSP → Spring (configuration, MVC)	In-depth knowledge:
Overview	In CoreMedia Advanced Web Application Development training, you will extend the Web application from the CoreMedia Web Application Development course to include new functionality, learn how to implement typical application scenarios and deepen your knowledge of the CoreMedia Content Application Engine (CAE). The course will also familiarize you with the basic principles of CAE caching, which will enable you to optimize the performance of your Web application.		
Objectives	→ Develop CAE applications as a means of resolving advanced problem scenarios. → Change underlying settings in order to increase performance for your Web application → Integrating content from third-party systems into CoreMedia CMS		
Content	→ Development of link schemes and controllers for realizing customer-specific URL definitions → Using data views to cache application logic → Utilizing the CAE console to analyze caching behavior → Extending the functional scope of the CoreMedia View Dispatcher → Extending the application logic for integrating external data sources into the Web application		
Format	1 day face-to-face training with practical exercises		
Price	Per trainee: EUR 900 Group price (4–8 trainees): EUR 3.600		

CoreMedia Caching (CCH)

SPECIAL TECHNICAL TRAININGS

CoreMedia Caching (CCH)

Audience	Developers		
Prerequisites	<p>Training prerequisites:</p> <ul style="list-style-type: none"> → CoreMedia Fundamentals → CoreMedia Web Application Development → CoreMedia Advanced Web Application Development 	<p>Basic knowledge:</p> <ul style="list-style-type: none"> → Java → Spring 	<p>In-depth knowledge:</p> <ul style="list-style-type: none"> → Web technologies (JSP, servlet API, Spring MVC) → CoreMedia Content Application Engine (CAE)
Overview	<p>After a brief review of the CAE architecture and presentation of the “core.dining” Web application from the preceding course (CoreMedia Delivery Developer track), the CoreMedia Caching course will guide you step-by-step to improving the training application performance. This will introduce you to the CAE’s various caching strategies. In addition, the performance of the application will be measured both before and after each optimization step, and the most relevant performance bottleneck will be identified.</p>		
Objectives	<ul style="list-style-type: none"> → Specifying a cache configuration for your CAE application → Analyzing an existing cache configuration via performance measurement analysis and optimizing via targeted strategies 		
Content	<ul style="list-style-type: none"> → CAE cache architecture → Performance measurements and performance optimization → Declarative caching of application logic: CAE dataview cache → Programmatic caching using CacheKeys → Optimization by using more targeted invalidation → Caching of personalized content → Caching of template output: deploying the HTTP Cache → Best practices and avoiding traps for the unwary 		
Format	2 days face-to-face training with practical exercises		
Price	<p>Per trainee: EUR 1.800</p> <p>Group price (4 – 8 trainees): EUR 7.200</p>		

TRACK
CoreMedia
Delivery Developer

Live Context (LCO)

SPECIAL TECHNICAL TRAININGS

Live Context (LCO)			
Audience	Developer		
Prerequisites	Training prerequisites: –	Basic knowledge: –	In-depth knowledge: –
Overview	This training shows how to administrate and customize a complete CoreMedia e-Commerce System. It will be accompanied by practical hands on sessions.		
Objectives	<ul style="list-style-type: none"> → Installation of all CoreMedia e-Commerce components and setting up a complete development – and deployment environment → Customize/develop the output area → Meet and learn all about editorial processes 		
Content	<ul style="list-style-type: none"> → LiveContext in general → Editorial work → Architecture → Interfaces 		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1,600 Group price (4–8 trainees): EUR 6,400		

CoreMediaStudioCustomization(STU)

CoreMedia Studio Customization (STU)			
Audience	Developers		
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → ExtJS → Java Script → Action Script → REST Services → AJAX	In-depth knowledge: → Java → GUI-development with Java Swing
Overview	CoreMediaStudioisaweb-basedenvironmentforbusinessusers.TheCoreMediaStudioCustomizationTraining givesyoudetailedinformationsofhowtoconfigurethisenvironmenttomeetyourorganization'sreality.Learn how to integrate it seamlessly and provide your users the most easy access to their day-to-day content		
Objectives	→ Understand the Studio Technology Stack: Javascript/Actionscript, REST, Jangaroo EXML → Integrate predefined Studio components → Extend your Studio with custom-built components		
Content	→ CoreMedia Studio overview → Architecture and Technology Stack → Working with the Studio workspace → Customizing the Studio configuration with EXML → Implementing custom-built components		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1.400 Group price (4–8 trainees): EUR 5.600		

CoreMedia Site Manager Customization (SMC)

CoreMedia Site Manager Customization (SMC)			
Audience	Developers		
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge:	In-depth knowledge: → Java → GUI-development with Java Swing
Overview	CoreMedia's content authoring tool can be customized flexibly to adapt to specific editorial requirements and provide users with an optimized usability. This training gives you an overview of the possibilities for customizing the CoreMedia Java Editor - our content authoring tool - to suit project-specific needs and/or extend it with new functionality. You will learn how to configure input fields, set output options and localize document types. As well as using the components supplied by CoreMedia, you can also develop proprietary classes that extend editor functionality to suit individual requirements.		
Objectives	<ul style="list-style-type: none"> → Include and configure pre-fabricated Editor components → Develop custom extension classes for initializing and validating document fields. → Automate recurring tasks in the Editor by using custom Editor commands → Develop custom Editors for document fields 		
Content	<ul style="list-style-type: none"> → Explanation of all Editor-specific configuration files → Modifying the content presentation in the various Editor windows → Localization of document types → Deployment of validators and initializers for pre-filling / checking field contents → Specification of error messages → Modification of presentation for document types → Implementation of customer-specific Editors for document type fields → Development of custom Editor commands 		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1.400 Group price (4 – 8 trainees): EUR 5.600		

CoreMedia Workflow Implementation (WRK)

CoreMedia Workflow Implementation (WRK)			
Audience	Developers		
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → XML → Activity diagram modeling in UML	In-depth knowledge: → Java
Overview	CoreMedia Workflow Implementation training provides a closer look at the architecture of the CoreMedia Workflow Server. You will learn the working principles of the pre-defined publication workflows. In addition, you will also learn how you can design your own project-specific workflows and model these using the high-performance CoreMedia Workflow XML format. The course also focuses on utilizing classes you have developed yourself to extend Workflow Server functionality.		
Objectives	<ul style="list-style-type: none"> → Deploy standard workflows → Model customer-specific editorial processes as CoreMedia workflows → Implement your own extensions for the Workflow Server 		
Content	<ul style="list-style-type: none"> → Standard CoreMedia publication workflows → Linking workflow roles and user groups → Workflow modeling using UML → CoreMedia Workflow XML format → Deploying pre-fabricated workflow actions → Implementing your own workflow actions, predicates and expressions 		
Format	2 days face-to-face training with practical exercises		
Price	Per trainee: EUR 1.400 Group price (4 – 8 trainees): EUR 5.600		

CoreMedia Administration (ADM)

CoreMedia Deployment (DEP)		
Audience	Administrators	
Prerequisites	Training prerequisites: → CoreMedia Fundamentals	Basic knowledge: → UNIX, PuTTY
Overview	In-depth knowledge:	
Overview	CoreMedia Administration training shows you the deployment and configuration of the base components as well as the methods and best practices for operating your CoreMedia installation. Following a brief overview of the overall architecture, a detailed explanation of each component is given, supplemented by practical exercises and troubleshooting.	
Objectives	<ul style="list-style-type: none"> → Install and configure all of the core CoreMedia CMS components → Troubleshoot possible sources of error → Map CoreMedia components and services to your monitoring system → Integrate a CoreMedia installation into the operating system boot process 	
Content	<ul style="list-style-type: none"> → Architecture Overview → Workspace structure and concepts → Deployment of server and delivery components → Configuration Management → Logging, Monitoring, Backup & Restore → Virtualization and Provisioning 	
Format	3 days face-to-face training with practical exercise	
Price	Per trainee: EUR 2.000 Group price: (4 – 8 trainees): EUR 8.000	

TRACK
CoreMedia
Partner

Partner Enablement Sales Basic (PE-SB)

Partner Enablement (PE-SB)			
Audience	CoreMedia Partner		
Prerequisites	Training prerequisites: → FUN	Basic knowledge: → CoreMedia Productportfolio, Architecture, Practical Studio skills	In-depth knowledge: –
Overview	This training shows the CoreMedia Productline and its components. It is made for CoreMedia Partners, who present CoreMedia single-handed and successfully to customers. Moreover it is based on the CoreMedia Quickrun – a practical Demo Software – easy to install. Hand on sessions and pointers to successful training methods complete the training.		
Objectives	→ Presentation of the CoreMedia Product Positioning and current Product Portfolio → Using the CoreMedia Quickrun including a documented Demoflow → Best Practices for a Systempresentation		
Content	→ CoreMedia value proposition → Wowing the customer → Recently added Features → Demo best practices		
Format	1 day face-to-face training with practical exercises		
Price	Per trainee: EUR 700 Group price: (4–8 trainees): EUR 2,800		

TRACK
CoreMedia
Partner

Partner Enablement Technical Basic (PE-TB)

Partner Enablement (PE-TB)			
Audience	CoreMedia Partner		
Prerequisites	Training prerequisites: → FUN → WAD → AWAD	Basic knowledge: → CoreMedia Architecture	In-depth knowledge: → CoreMedia Blueprint und Studio
Overview	Engineers of CoreMedia Partner Companies learn how to set up a system presentation including system customizations and creation of a strongly demoflow. Accompanied by hands on sessions this training guarantees a successful sales performance.		
Objectives	→ Installation of a CoreMedia Partner VM incl. a complete development- and deployment environment → Doing basic customizations focused on system presentations → Demonstration of an ideal preparation and realization of a customer specific system presentation		
Content	→ Getting started with the CoreMedia VM → Setting up the development environment → Customization Cookbook		
Format	1 day face-to-face training with practical exercises		
Price	Per trainee: EUR 700 Group price: (4–8 trainees): EUR 2,800		

CoreMedia Content Authoring (AUTH)

CoreMedia Content Authoring (AUTH)		
Audience	Users who create and edit content with CoreMedia CMS	
Prerequisites	Training prerequisites: Basic knowledge: → Working with the user's own operating system	In-depth knowledge:
Overview	CoreMedia Content Authoring training shows you how to use the CoreMedia Editor to complete the tasks specific to your company unit. In this course you will work with your company's own CoreMedia system. Customized training materials will be provided.	
Objectives	→ Utilize various features of the Editor in order to ensure the rapid and trouble-free creation of documents → Deploy customer-specific document types appropriately → Use targeted searches to locate content within CoreMedia CMS → Use workflows to control the publication of content	
Content	→ Overview of the CoreMedia CMS mode of operation → Effective content creation and editing with the CoreMedia Editor → Layout and utilization of the various Editor windows and toolbars → Explanation of icons used for documents and versions → Overview of the layout of your company's Website, and explanation of relevant document types using examples and tasks drawn from real life → Identifying changes between document versions with the aid of the CoreMedia Differencing Tool → Targeted searching for content using the Research tool, including examples and exercises → Tips and tricks for the publication of content → Using workflows to control the sequence of steps used to publish content (if your company uses workflows)	
Format	4 days customer-specific preparation + 1 day face-to-face training with practical exercises	
Price	Group price (4 – 8 trainees): EUR 5.200 (4 days preparation x EUR 800 + 1 day training x EUR 2.000)	

TRACK
CoreMedia
Content Author

CoreMedia Content Authoring Coaching (AUTHC)

CoreMedia Content Authoring Coaching (AUTHC)		
Audience	Users who create and edit content with CoreMedia CMS.	
Prerequisites	Training prerequisites: → CoreMedia Content Authoring	Basic knowledge: → Working with the user's own operating system
Overview	CoreMedia Content Authoring Coaching completes the Content Authoring Training with individual assistance / support by a trainer during the first days of the daily editorial work.	
Objectives	→ Confirm recently attained knowledge of CoreMedia CMS → Answers for specific and individual questions	
Content	→ Editorial Coaching based on CoreMedia CMS	
Format	On-site coaching / support	
Price	Trainer per day: EUR 800 Trainer per week: EUR 3,500	

About CoreMedia Training



CoreMedia training courses are held at our Training Center in Hamburg:

- CoreMedia Training Center
Erste Brunnenstr. 1, Floor 4
20459 Hamburg

We also provide on-site training. Please contact us for details.

Training times: 10 a.m. to 5 p.m.

Trainee numbers: up to eight participants

Languages: English and German

Certification Program

Certification Testing

DURATION: 45 Minutes

FORMAT: 50 Multiple-Choice questions; 75 % is passing grade

PLACE: CoreMedia Training Center (for more than 10 people on-site testing is available)

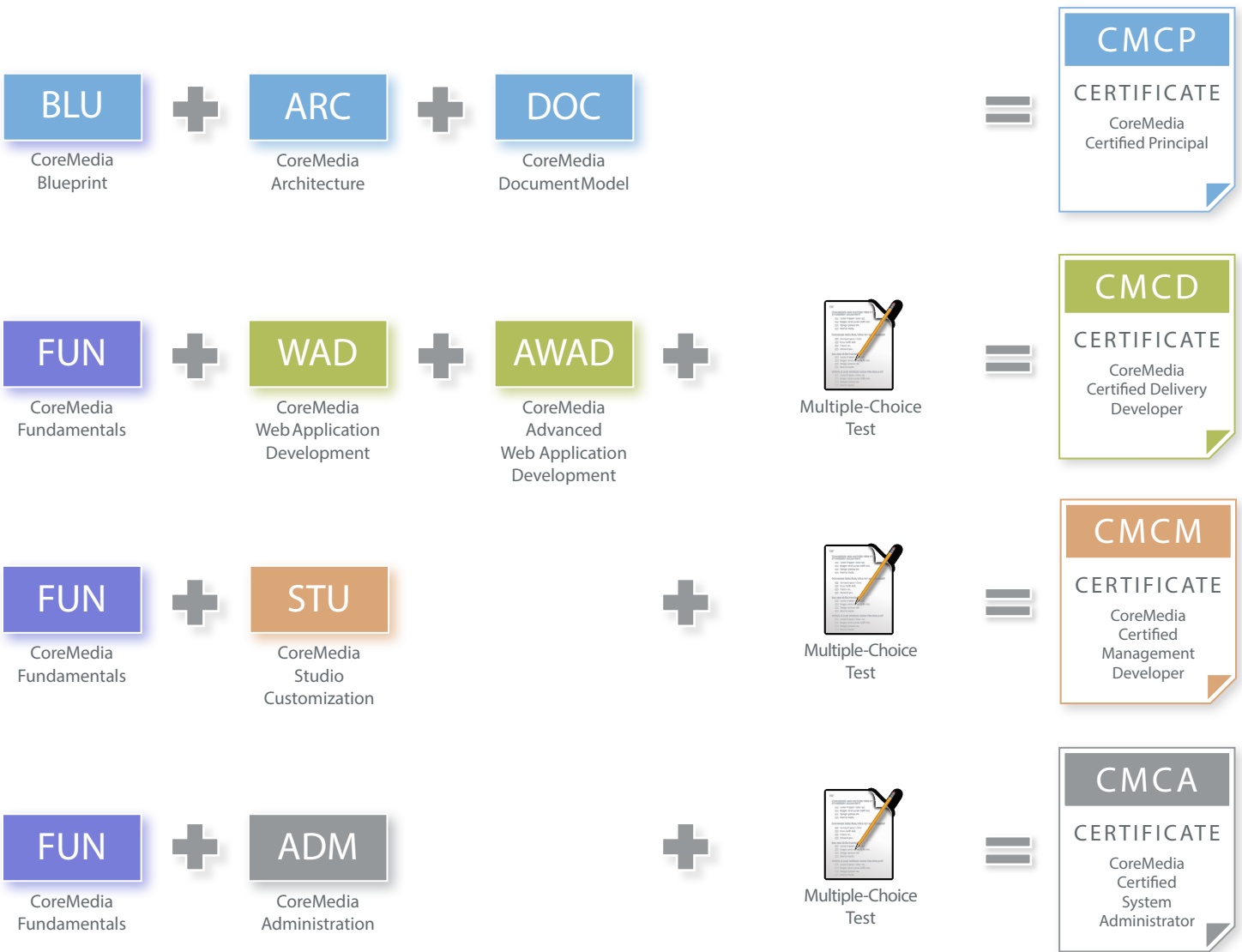
PRICE: EUR 300 per test

We issue certificates to confirm your learning achievement. We currently certify as follows:

- CoreMedia Certified System Administrator (CMCA)
- Certified Management Developer (CMCM)
- Certified Delivery Developer (CMCD)
- Certified Principal (CMCP)

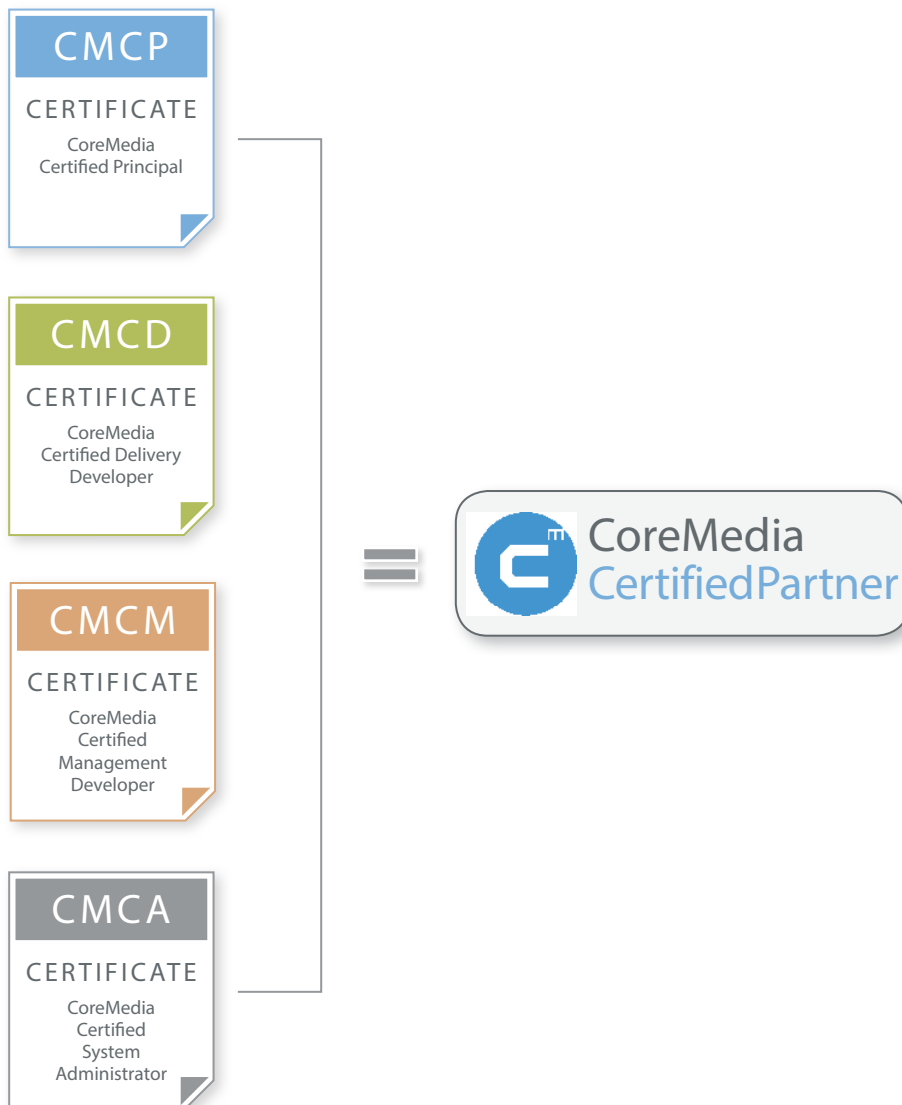
The CoreMedia Certified Principal certification is obtained simply by attending the Principal track training course. For all other certifications, a test at our Training Center is required.

Certification Requirements



CoreMedia Certified Partners

To be awarded the status of “CoreMedia Certified Partner,” a company must earn all four of the CoreMedia certifications. This status certifies to customers and business partners that the CoreMedia partner possesses the technical competency in CoreMedia technology.



CoreMedia AG
Training Center
Ludwig-Erhard-Straße 18
20459 Hamburg
Germany

Tel +49.40.325587.702
Fax +49.40.325587.999

E-Mail training@coremedia.com